

UNIVERSITETET I OSLO
Det matematisk-naturvitenskapelige fakultet

Slutteksamen i AST2210 — Observasjonsastronomi

Eksamensdag: Mandag 6 desember 2017

Tid for eksamen: 14:30 – 18:30

Oppgavesettet er på 6 sider.

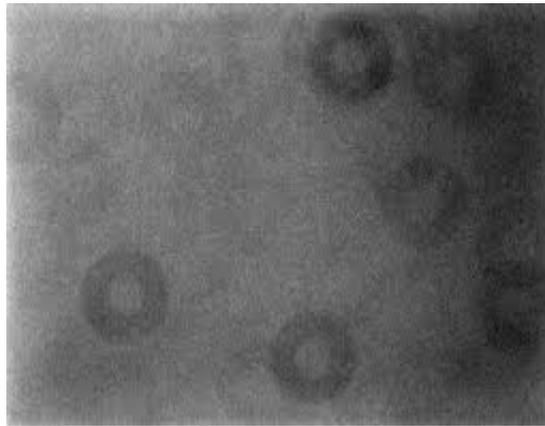
Vedlegg: Ingen

Tillatte hjelpemidler: lommekalkulator, matematisk formelsamling,
Øgrim & Lian: Størrelser og enheter i fysikk og teknikk

*Kontroller at oppgavesettet er komplett
før du begynner å besvare spørsmålene*

*Spørsmålene kan besvares på enten bokmål, nynorsk eller engelsk. You may
answer these questions in either Norwegian or English.*

1. Kahoot time! Answer the following questions from lecture Kahoots. *All* correct answers must be marked in cases with more than one correct answer; omitted correct answers will be deducted by 1 point, as will incorrectly marked wrong answers.
 - (a) What is the typical angular resolution one achieves from the ground without adaptive optics?
A) 0.01 arcsec B) 0.1 arcsec C) 1 arcsec D) 10 arcsec



- (b) Which CCD-related effect/correction is illustrated here?
A) Blooming B) Bias C) Flat field D) Dark current

- (c) What does a *power spectrum* measure?
- A) Average wavelength of the signal
 - B) The signal amplitude as a function of wavelength
 - C) Average distance between peaks in the signal
 - D) Gaussianity
- (d) Bayes theorem reads
- A) $P(\theta|d) = P(d|\theta)P(\theta)/P(d)$
 - B) $P(\theta|d) = P(d|\theta)P(d)/P(\theta)$
 - C) $P(\theta|d) = P(\theta)P(d)/P(d|\theta)$
 - D) $P(d|\theta) = P(\theta|d)P(\theta)/P(d)$
- (e) A prism splits light into separate wavelengths because...
- A) the edges of a prism are flat
 - B) photons are both particles and waves
 - C) part of the light is reflected on the surface of the prism
 - D) the refractive index depends on wavelength
- (f) Inflation predicts...
- A) a flat universe
 - B) non-Gaussian fluctuations
 - C) a nearly scale-invariant spectrum, but $n_s > 1$
 - D) a weak background of random gravitational waves
- (g) Image reconstruction algorithms (like MOMFBD) use...
- A) adaptive optics to recover solar information
 - B) multiple frames of each object under varying seeing PSFs
 - C) the same seeing PSF for all frames
 - D) micro-lenses arrays to determine the wavefronts
- (h) A birefringent material...
- A) is often used for making glasses
 - B) increases the intensity of the incoming radiation
 - C) can be used to convert circular to linear polarization
 - D) has different speed of light in two orthogonal directions
- (i) For diffraction with an infinitely long slit with width a , where does one see the first minimum?
- A) $\theta = \lambda/a$
 - B) $\theta = a/\lambda$
 - C) $\theta = (\lambda/a)^2$
 - D) $\theta = \sqrt{a/\lambda}$
- (j) When does “Star Wars – the last jedi” premiere?
- A) November 13th
 - B) November 20th
 - C) December 13th
 - D) December 20th

2. Give short answers to the following questions:

- (a) What are the two main advantages of observing from space compared to ground?
- (b) Explain *astigmatism* both in words and with a ray-tracing sketch.
- (c) Define “bias”, “dark current” and “flat field”. In each case, are these multiplicative or additive effects?
- (d) Draw a sketch of a CCD, both seen face-on and in profile. Mark the most important elements.
- (e) Sketch typical E and B mode polarization patterns in terms of linear polarization. What is the curl of a E -mode field?
- (f) Given the Fourier expansion of a function $f(t)$,

$$f(t) = \sum_k a_k e^{ikt}, \quad (1)$$

derive a formal expression for a_k in terms of $f(t)$.

- (g) Describe and sketch briefly how a Michelson interferometer work. What observational signature distinguishes a positive detection from a negative signal?

3. The multivariate Gaussian distribution and CMB likelihood:

- (a) Write down the general expression for a multivariate Gaussian distribution with mean equal to μ (which is a vector) and covariance matrix S .
- (b) Draw a *rough* sketch of this distribution for the following two two-dimensional cases:

$$A) \quad \mu = \begin{bmatrix} 3 \\ -1 \end{bmatrix}, S = \begin{bmatrix} 1 & 0 \\ 0 & 4 \end{bmatrix}, \quad (2)$$

$$A) \quad \mu = \begin{bmatrix} 0 \\ 0 \end{bmatrix}, S = \begin{bmatrix} 1 & 0.5 \\ 0.5 & 4 \end{bmatrix}, \quad (3)$$

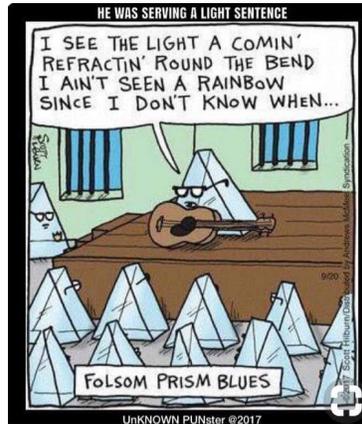
What does μ quantify? What do the diagonal elements of S quantify? What do the off-diagonal elements in S quantify?

- (c) The pixel-pixel CMB temperature fluctuation covariance matrix reads

$$S_{ij}^{\text{cmb}} = \frac{1}{4\pi} \sum_{\ell=\ell_{\min}}^{\ell_{\max}} (2\ell+1)(b_{\ell}p_{\ell})^2 C_{\ell} P_{\ell}(\cos\theta), \quad (4)$$

where C_{ℓ} is the CMB power spectrum, $P_{\ell}(\cos\theta)$ is the Legendre polynomial of order ℓ , evaluated for the angle θ between pixels i and j , b_{ℓ} is the Legendre transform of the instrumental beam, p_{ℓ} is the pixel window, and the sum runs over all multipole moments ℓ between some bandwidth defined by ℓ_{\min} and ℓ_{\max} . Describe in words what C_{ℓ} , b_{ℓ} and p_{ℓ} means physically, and what each one measures.

- (d) Let $\ell_{\max} = \ell_{\min} = \ell_0$, such that the sum only runs over a single multipole moment. Draw a rough sky map of a possible CMB realization matching this covariance matrix for $\ell_0 = 0$, $\ell_0 = 1$ and $\ell_0 = 2$. Use '+', '-' and '0' to indicate the positions of maxima, minima and zero-levels, respectively. Ignore amplitudes, and focus only on the geometrical structure of the fluctuation maps.
- (e) What happens to the maps sketched in d) if you increase C_{ℓ} by a factor of 4, but leaves everything else the same?



4. Diffraction through a prism

- What does Fermat's principle state?
- Write down Snell's law for diffraction across a boundary between two media with refractive indices n_1 and n_2 . How does n_i relate to the speed of light, and how does this relate to Fermat's principle?
- Consider an equilateral prism with opening angle $A = 60^\circ$. Sketch the path of a light ray through this prism for the special case where the angle of the incident light ray, α , is equal to the emergent light ray. Mark the angle α in the figure. Assume $n_1 = 1$ outside the prism, and $n_2 = n$ inside the prism.
- Let α' be the angle between the light ray inside the prism and the normal to the prism edge. Show that $\alpha' = A/2$.
- Let θ be the *total* angle between the emergent and incoming rays through the prism. Find α given by A and θ .
- Show that

$$\sin\left(\frac{\theta + A}{2}\right) = n \sin\left(\frac{A}{2}\right) \quad (5)$$

- Assume that the refractive index of the prism as a function of wavelength is given by

$$n(\lambda) = K + \left(\frac{K_2}{\lambda}\right)^2. \quad (6)$$

Show that the *angular dispersion* of the prism is given by

$$\frac{d\theta}{d\lambda} = -\frac{4K_2^2 \sin(A/2)}{\lambda^3 \cos \alpha}. \quad (7)$$

- Is red or blue light diffracted the most?

- (i) Assume $n = 1.6$ for red light ($\lambda = 700\text{nm}$). What is α for our case?
- (j) Assume $K_2^2 = 10^6\text{nm}^2$. What is the angular difference between the emergent rays for red and blue ($\lambda = 400\text{nm}$) light?

PS! Question 1j (“Star Wars” premiere date) will not count towards the final score ;-))