

Conservative Repurposing of RDF Data

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Synopsis

- **Systematic and non-distortive RDF transformation.**
- **Change representation, preserve content.**
- **Counteract cumulative error in iterated data repurposing.**
- **Handles exact, merger, and extending transformations.**
- **Using homomorphisms with back-conditions.**
 - Considers only RDF graph structure, not semantics.
 - Only RDF predicates may be transformed, RDF subjects and objects must be left untouched.
- **Applies to SPARQL CONSTRUCT queries.**
- **Prototype web application available.**

Preliminaries

Let \mathcal{U} denote the set of resources, blank nodes and literals.

An *RDF graph* G (or H) is a set of *triples*, written $\langle a, p, b \rangle$, where $a, p, b \in \mathcal{U}$. We use graph terminology and refer to triple subjects and objects collectively as *vertices*, and predicates as *edges*. The set of vertices and the set of edges of a graph need not be disjoint. Let L_G denote the set of vertices and edges occurring in G . We consider only the select-project-join fragment of SPARQL. The answer to a SPARQL *SELECT query* is a set of tuples of elements from \mathcal{U} . A SPARQL *CONSTRUCT query* is written $\langle C, W \rangle$, where C is a CONSTRUCT-block and W is a WHERE-block. The answer to a SPARQL CONSTRUCT query over an RDF graph G , written $\langle C, W \rangle(G)$, is an RDF graph.

See poster paper (find link in footer) for details and references.

Homomorphisms and bounds

Def. (RDF homomorphism). An *RDF homomorphism* h from G to H is a function from L_G to L_H such that if $\langle a, p, b \rangle \in G$, then $\langle h(a), h(p), h(b) \rangle \in H$.

Def. (p-map). A function h is a *p-map* from G to H if h is an *RDF homomorphism* from G to H and $h(a) = a$ for all vertices a of G .

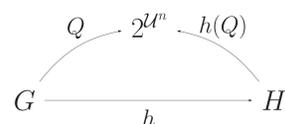
Def. (Bounds). A *p-map* $h : G \rightarrow H$ may be bounded by the following conditions:

- (1) $\langle a, p, b \rangle \in G$ if $\langle a, h(p), b \rangle \in H$; or
- (2) if $\langle a, h(p), h(b) \rangle \in H$ or $\langle h(a), h(p), b \rangle \in H$; or
- (3) if $\langle h(a), h(p), h(b) \rangle \in H$.

We call the bounds (1)–(3) respectively “strong”, “liberal” and “weak”. Strong \Rightarrow Liberal \Rightarrow Weak.

Results

A strongly bounded transformation $h : G \rightarrow H$ ensures that a SELECT query Q over G returns the *exact same result* as the query $h(Q)$ over H ; the diagram commutes:



Similar results exist for liberal and weak bounds.

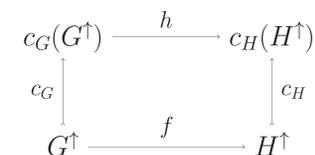
- Strong *p*-maps do not allow any “new” vertices in the target to be related by “old” edges.
- Liberal *p*-maps allow also new vertices only to be related by old edges.
- Weak *p*-maps allow new and old vertices to be related by old edges.
- No *p*-map allows old vertices to be related by old edges in new ways.

A composition of two bounded *p*-maps preserves the weakest bound; *p*-maps counteract cumulative error in iterated data repurposing.

Stratified maps: Edges may be transformed under different bounds.

Generalising from triples to chains

c-maps generalise triple-to-triple *p*-maps to chain-to-chain transformations. The graph G^\uparrow contains a triple-representative for each chain in G , and c_G is the function which takes a chain in G to its triple in G^\uparrow . A *c*-map f is strongly chain bound iff h , constructed from f , c_G and c_H , is a strongly bounded *p*-map.



Example

Let G contain data about culturally valuable buildings in Oslo; an excerpt:

```
ex:Slottet a hva:Bygning;
  hvor:gateadresse "Henrik Ibsens gate 1" ;
  geo:long "10.727928"^^xsd:decimal ;
  geo:lat "59.917667"^^xsd:decimal .
```

Convert G to a fresh H using the vCard vocabulary with the CONSTRUCT query Q :

```
CONSTRUCT { ?x a ?type, cidoc:E25.Man-Made_Feature ;
  vcard:adr [ a vcard:Address ;
    vcard:street-address ?adr ;
    vcard:locality "Oslo" ; ] ;
  vcard:geo [ a vcard:Location ;
    vcard:latitude ?lat ; vcard:longitude ?long ] }
WHERE { ?x a ?type ; hvor:gateadresse ?adr ;
  geo:lat ?lat ; geo:long ?long }
```

The query represents a conservative repurposing of G .

Why? The main matter of G , address and geographical location data, is mapped with a *strong* bound, e.g., all `geo:lat` relationships from G are mapped to the chain `vcard:geo`, `vcard:latitude`, ensuring that this data is faithfully preserved in H . “General purpose” vocabulary, as `rdf:type`, is often best mapped under *weak* bounds, allowing one to add types to data in the target H , e.g., `cidoc:E25.Man-Made_Feature` to the buildings from G .

Example contd.

Let G' contain data on the same format as G , but for a different city than Oslo. We want to transform and merge G' with H , now containing the transformed G , using the query Q . Then the address and geographical location data would be mapped under *liberal* bounds, allowing new triples using old edges to be added, but ensuring that the main matters of G and G' are not mixed in H .

SPARQL CONSTRUCT

The CONSTRUCT- and WHERE-blocks of simple SPARQL CONSTRUCT queries are like RDF graphs. Extending *p*-maps to the identity function on variables gives us:

Thm. 4. Let $\langle C, W \rangle$ be a CONSTRUCT query, where W contains no variables as edges. If h is a *p*-map from W to C bounded by one of (1)–(3), then h is a *p*-map under the same bound from $\langle W, W \rangle(G)$ to $\langle C, W \rangle(G)$.

Implementation: Mapper Dan

Implementational features.

- Good: There exists a polynomial algorithm for identifying *p*-maps between graphs.
- Not so good: When searching for *c*-maps, constructing the composition of a graph may exponentially increase its size.

Mapper Dan.

- Web app. identifying maps between graphs.
- Reads two RDF graphs or one CONSTRUCT query.
- Find maps according to user’s bound requirements.
- Suggests looser bounds if necessary.
- Can apply map to graph, or
- build CONSTRUCT query from map, or
- rewrite queries with map.
- URL: <http://sws.ifi.uio.no/MapperDan/>