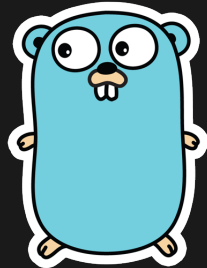




Formal methods



Formal methods



Channels, memory, and Synchronization via message passing

Daniel S. Fava

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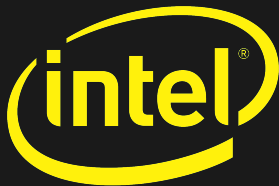
Department of informatics
University of Oslo, Norway

*Before then, I lived in the US
and was an engineer at...*

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and was an engineer at...*

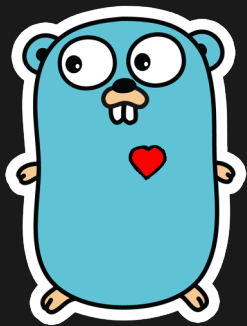


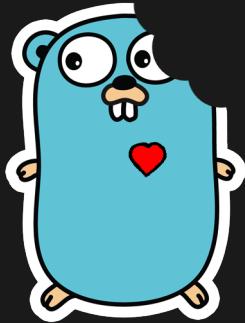
*Before then, I lived in the US
and was an engineer at...*



What I would like to get out

What is in for you





without interfaces



without interfaces
or packages



without interfaces
or packages
or pointers



without interfaces
or packages
or pointers
or arrays, maps...



without interfaces
or packages
or pointers
or arrays, maps...

Goroutines



without interfaces
or packages
or pointers
or arrays, maps...

Goroutines

Concurrency



without interfaces
or packages
or pointers
or arrays, maps...

Goroutines & Channels

Concurrency



without interfaces
or packages
or pointers
or arrays, maps...

Goroutines & Channels

Concurrency

Synchronization



without interfaces
or packages
or pointers
or arrays, maps...

Goroutines & Channels \rightsquigarrow Memory Model

Concurrency

Synchronization

If you must read the rest of this document to understand the behavior of your program, you are being too clever.

Don't be clever.

[<https://golang.org/ref/mem>]

Initially `z = 0; done = false;`

T1		T2
<code>z = 42</code>		
<code>done = true</code>		<code>if (done)</code>
		<code> fmt.Println("t2", z)</code>

Initially `z = 0; done = false;`

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<code>z = 42</code>		
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Will T2 print anything?

Initially `z = 0; done = false;`

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Will T2 print anything?

What values can T2 print?

```
Initially z = 0; done = false;
```

	T1		T2
z	= 42		
c	<- true		if (done)
			fmt.Println("t2", z)

Will T2 print anything?

What values can T2 print?

Initially `z = 0; done = false;`

	T1		T2
<code>z</code>	<code>= 42</code>		
<code>c</code>	<code><- true</code>		<code><- c</code>
			<code>fmt.Println("t2", z)</code>

Will T2 print anything?

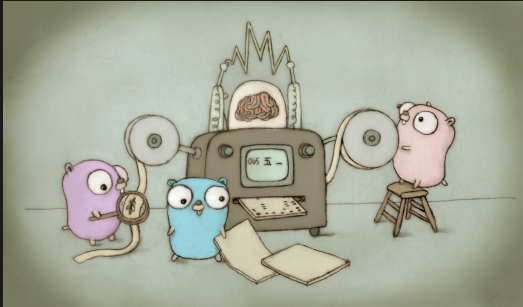
What values can T2 print?

Gave a formal description of a memory model inspired by Go.

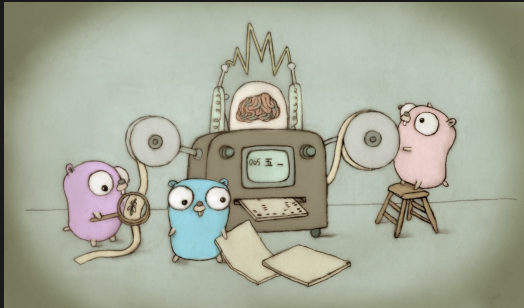
You can think of it as a translation from **English** to **Math**.

Operational semantics of a weak memory model with channel synchronization
Journal of logical and algebraic methods in programming, 2018
International Symposium on Formal Methods, Oxford, 2018

Now I am working on finding concurrency bugs in Go programs
Specifically, finding data races in the execution of a program

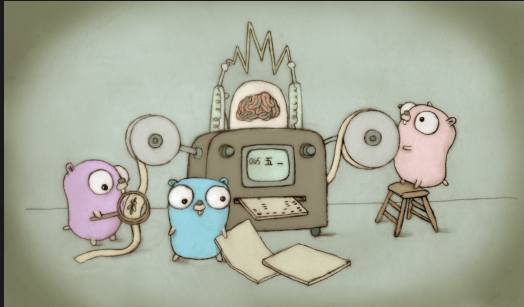


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Understanding Google's thread sanitizer library

Now I am working on finding concurrency bugs in Go programs
Specifically, finding data races in the execution of a program



Understanding Google's thread sanitizer library
Hacking the Go compiler

Academia + Industry

Academia + Industry

Questions?